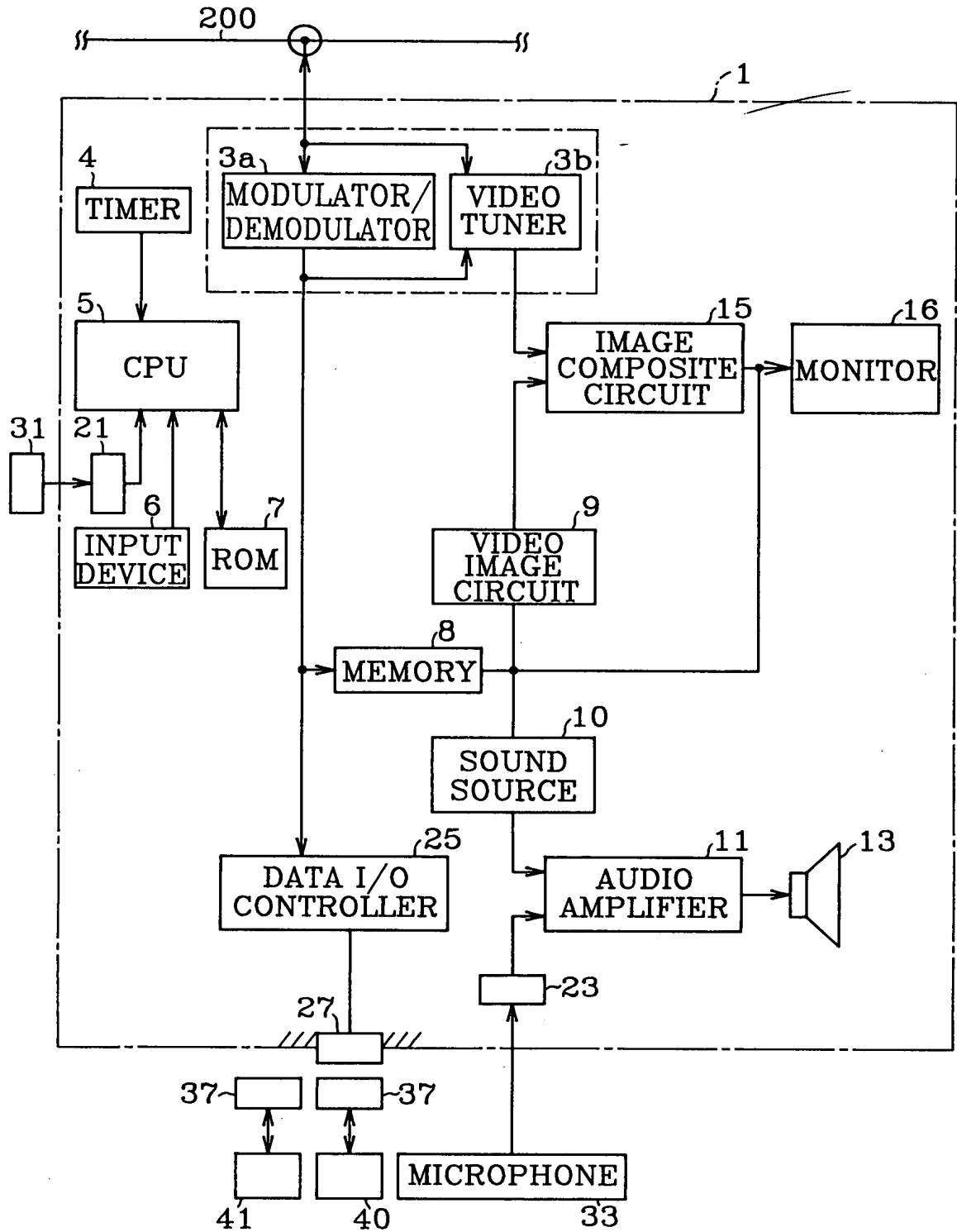


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230  
11-1

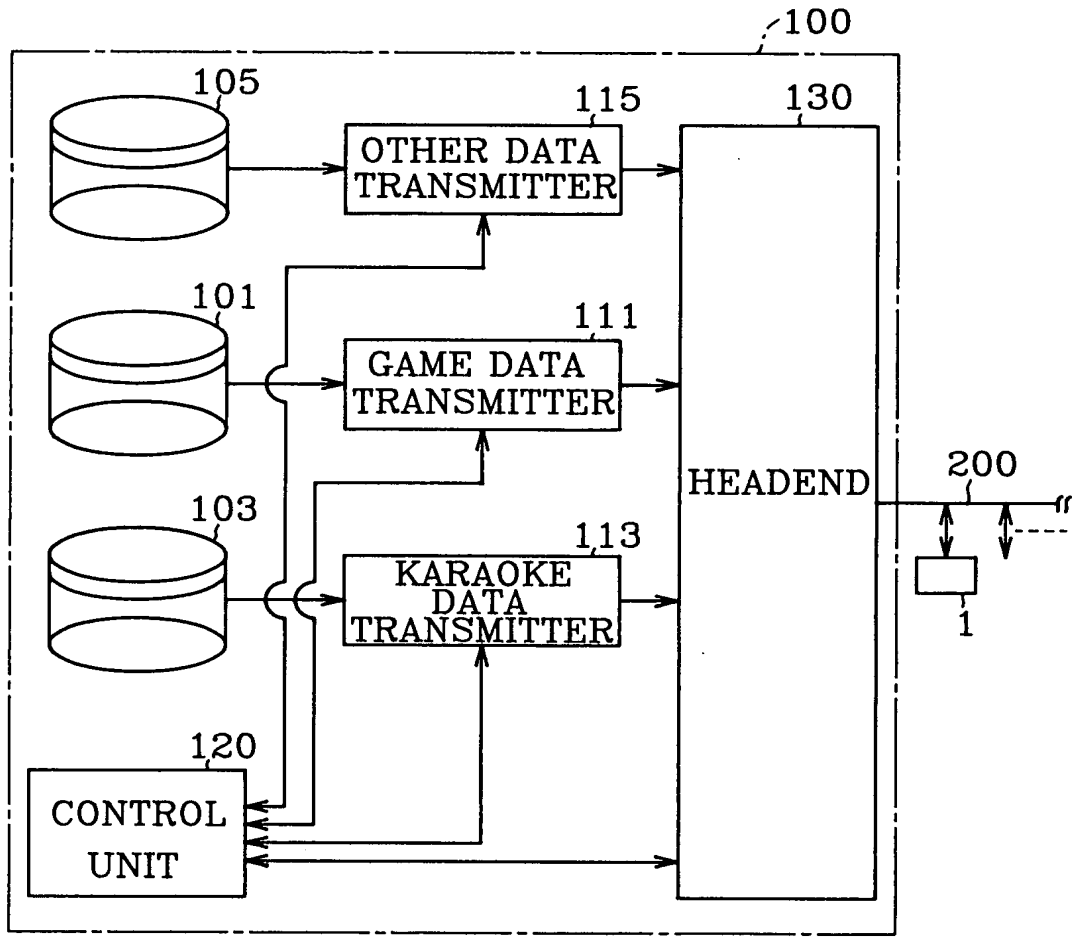
FIG. 1



APPROVED BY DRAFTSMAN  
O.G. FIG. 1 & 2  
CLASS 463  
SUBCLASS 40

11

FIG. 2



APPROVED	BY	CLASS	SUBCLASS
0.G.FIG.1&2		463	40
DRAFTSMAN			

FIG.3

O.G. FIG.	
CLASS	SUBCLASS
APPROVED BY	DRAFTSMAN

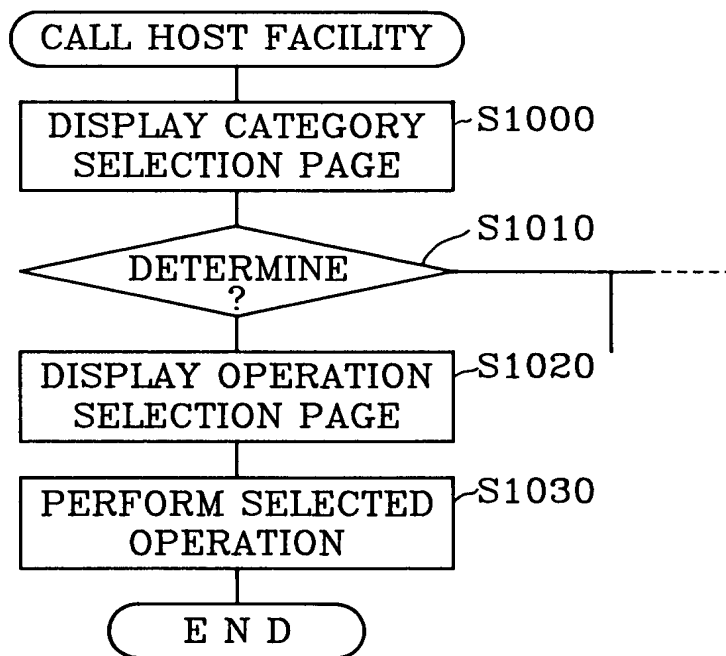


FIG.4

APPROVED	O.G.FIG.	
BY	CLASS	SUBCLASS
DRAF I SHAH		

301

↓  
INPUT YOUR DESIRED GAME NUMBER AT  
ITEM A OR SELECT EITHER OPERATION OF  
ITEM B OR C

303 { A: DESIRED GAME NUMBER  305  
B: GAME NUMBER LIST  
C: CHARGE

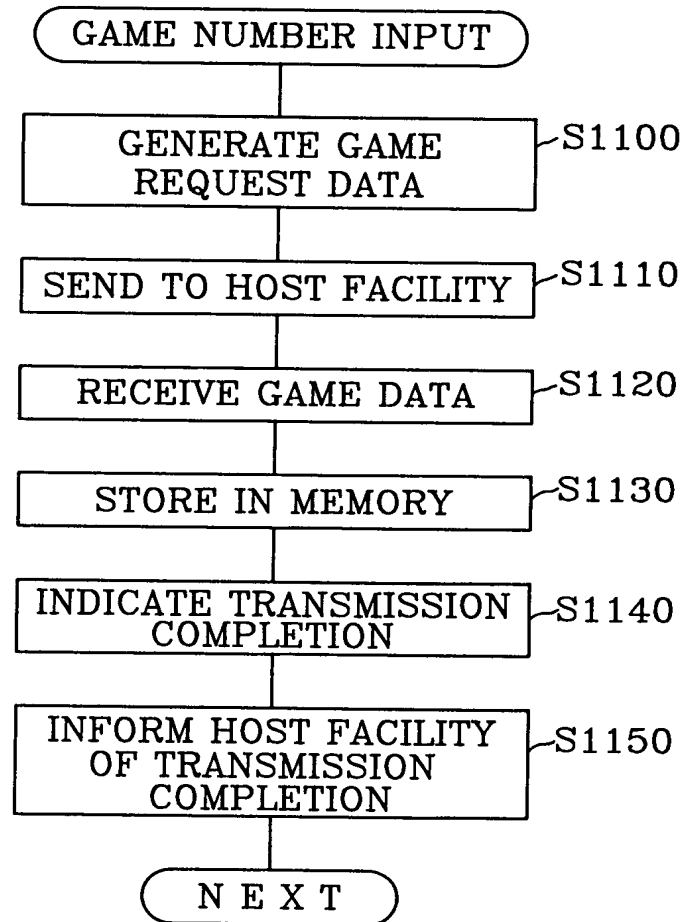
FIG.5

O.G. FIG.	
CLASS	SUBCLASS
APPROVED BY	DRAFTSMAN

X: DESIRED GAME NUMBER <input type="text"/> 315 Y: EXPLANATION <input type="text"/> 317 Z: PRINT 311			
GAME NUMBER	GAME NAME	NUMBER OF PLAYER	CHARGE
1	... CART	1-2	( ... )
2	... PAINT	1	( ... )
3	SUPER...	1-2	( ... )
4	... LEGEND	1-2	( ... )
5	STREET...	1-2	( ... )

313

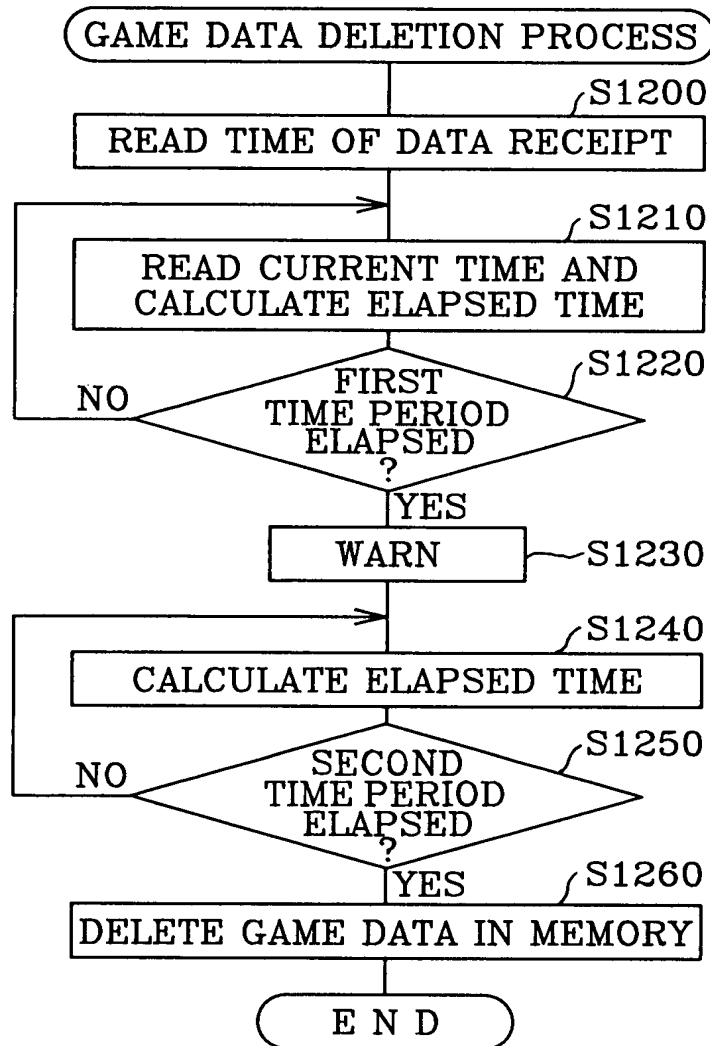
FIG.6



O.G. FIG.	
APPROVED	BY
DRAFTSMAN	

FIG. 7

APPROVED	O.G. FIG.	
	BY	SUBCLASS
	DRAFTSMAN	



U.G. FIG.	
CLASS	SUBCLASS
APPROVED BY	DRAFTSMAN

FIG. 8A

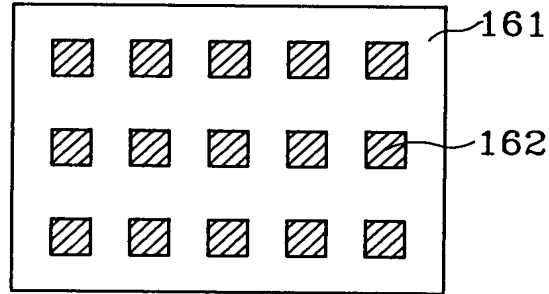


FIG. 8B

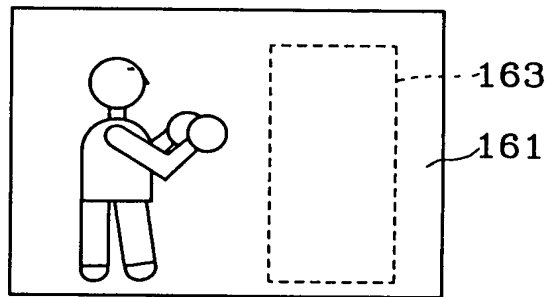




FIG. 8C

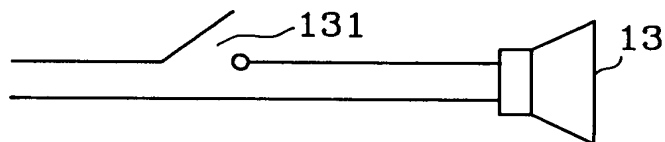
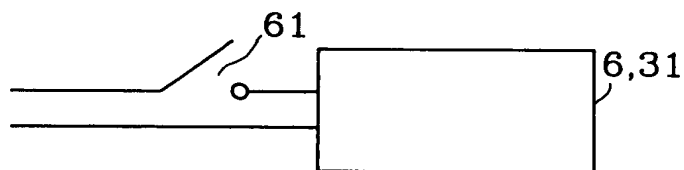


FIG. 8D



O.G. FIG.	
CLASS	SUBCLASS
APPROVED BY DRAFTSMAN	

FIG. 9

APPROVED	O.G. FIG.	
	BY	CLASS SUBCLASS
DRAFTSMAN		

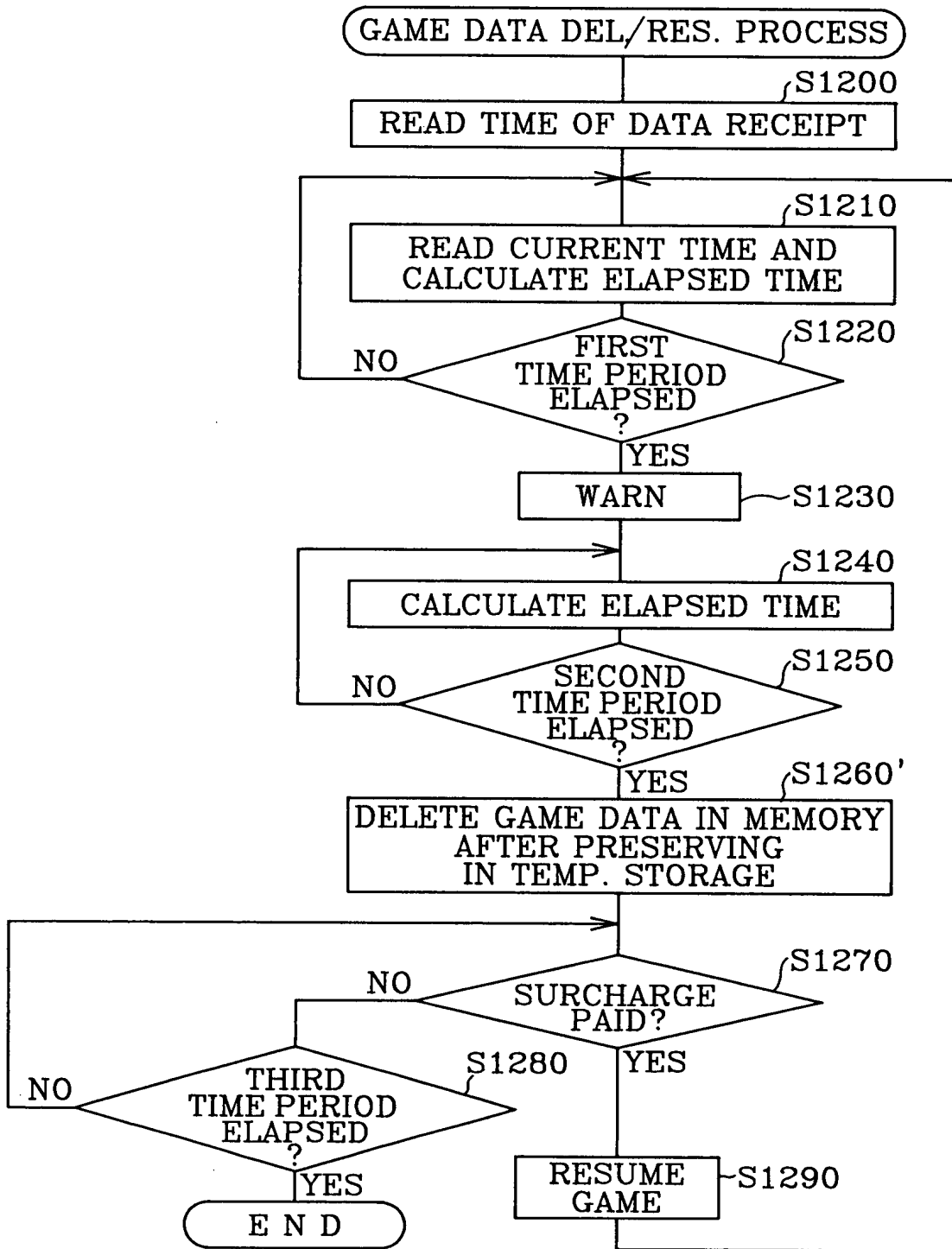


FIG. 10

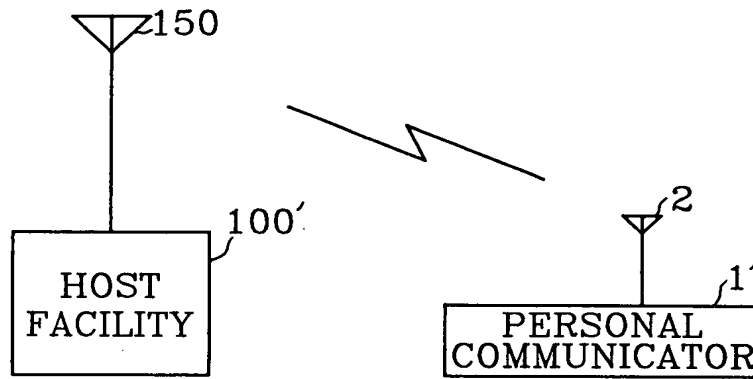
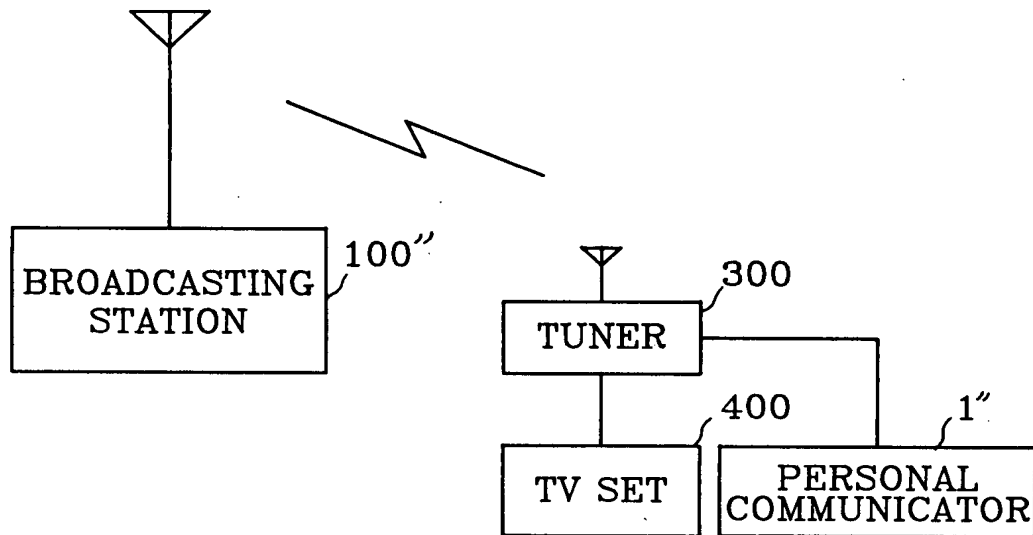


FIG. 11



APPROVED	O.G. FIG.	
	CLASS	SUBCLASS
BY	DRAFTSMAN	